AMENDMENT TO THE CLAIMS

1.   (Currently Amended) A method of capturing user commands from a viewer that are related to viewing content, comprising:

> receiving a first user command at a viewer appliance;
> determining whether the first user command is an automatic function that is automatically locally stored in memory of the viewer appliance;
> performing a look-up when the first user command is not the automatic function to determine whether the first user command is locally stored in the viewer appliance, remotely stored at a network location, or stored in both the viewer appliance and in the network location;
> determining, in response to the look-up, whether the first user command is to be locally stored in the memory of the viewer appliance and remotely stored at a network location;
> detecting that the first user command is not to be locally stored in memory of the viewer appliance; and
> executing the first user command at the viewer appliance.

2.   (Currently Amended) The method of claim 1, further comprising [[:]] executing the first user command at the viewer appliance to alter a first aspect of the content being viewed by the viewer.

3.   (Currently Amended) The method of claim 1, further comprising [[:]] executing the first user command and a second user command at the viewer appliance to alter aspects of the content being viewed by the viewer.

4.   (Previously Presented) The method of claim 1, wherein when the user command is to be remotely stored at the network location, then forwarding the first user command from the viewer appliance.

5.   (Previously Presented) The method of claim 1, further comprising forwarding the information related to the user command from the viewer appliance.

6.   (Previously Presented) The method of claim 1, wherein when the first user command is not to be stored at the viewer appliance, then forwarding the first user command to the network location.

7.   (Previously Presented) The method of claim 1, further comprising receiving a second user command and determining a result of the second user command relative to a present context and including the result in the information related to the second user command that is forwarded from the viewer appliance.

8.   (Previously Presented) The method of claim 1, wherein receiving the first user command comprises receiving the first user command at a set-top box.

9.   (Currently Amended) The method of claim 1, further comprising [[:]] receiving a second user command and concurrently storing information related to the second user command at the viewer appliance.

10.   (Previously Presented) The method of claim 9, wherein receiving the first user command and the second user command at the viewer appliance comprises receiving the first user command and the second user command at a set-top box integrated with a television.

11.   (Previously Presented) The method of claim 1, further comprising:

        after a pre-determined period of time expires, forwarding information related to the first user command from the viewer appliance.

12.   (Previously Presented) The method of claim 11, further comprising forwarding the information related to the first user command to a storage device located remotely from the premises of the viewer.

13.   (Previously Presented) The method of claim 1, further comprising receiving targeted advertising based upon the information related to the user command.

14.   (Currently Amended) A method of capturing user commands from a viewer that are related to viewing content, comprising:

      receiving a first user command at a viewer appliance at a premises of the viewer;

      determining whether the first user command is an automatic function that is automatically locally stored in memory of the viewer appliance;

      performing a look-up when the first user command is not automatically ~~to determine whether the first user command is~~ locally stored in the viewer appliance to determine if local storage is required [[,]] ~~remotely stored at a network location, or stored in both the viewer appliance and in the network location~~;

      when local storage is required, then capturing and locally storing the first user command and executing the first user command at the viewer appliance;

      when local storage is not required, then forwarding the first command to a remotely-located video switch;

      determining by the video switch whether the first command is to be remotely stored at a network location;

      when remote storage is determined, then capturing and forwarding the first user command to the network location and executing the first command at the video switch; and

      when remote storage is not determined, then declining network storage and executing the first command at the video switch;

      ~~locally storing the first user command in the viewer appliance when local storage is determined;~~

      ~~remotely storing the first user command at the network location when remote storage is determined;~~

~~both locally and remotely storing the first user command when local storage and remote storage is determined~~

~~relative to receiving the first user command, concurrently storing information related to the first user command at the viewer appliance, the information related to the first user command including a date and time of receipt; and~~

~~executing the first user command at the viewer appliance to alter a first aspect of the content being viewed by the viewer while the information related to the first user command continues to be stored at the viewer appliance~~.

15.   (Previously Presented) The method of claim 14, wherein when the first user command is to be remotely stored at the network location, then forwarding the first user command from the viewer appliance.

16.   (Previously Presented) The method of claim 15, further comprising forwarding the information related to the first user command from the viewer appliance to the component located remotely from the premises of the viewer.

17.   (Currently Amended) The method of claim 14, wherein when the first user command is not to be stored at the viewer appliance, then <u>further comprising</u> forwarding the user command to the network location.

18.   (Previously Presented) The method of claim 17, further comprising receiving a second user command and performing the look-up for the second user command.

19.   (Previously Presented) The method of claim 18, further comprising determining a result of the second user command relative to a present context and including the result in the information related to the second user command that is remotely stored from the viewer appliance.

20. (Previously Presented) The method of claim 19, wherein determining the result of the second user command relative to a present context comprises receiving a new video stream relative to the present context.

21. (Previously Presented) The method of claim 18, wherein receiving the first user command and the second user command comprises receiving the first user command and the second user command at a set-top box integrated with a television.

22. (Previously Presented) The method of claim 18, further comprising receiving different content based upon the information related to the second user command.

23. (Currently Amended) A system for capturing user commands from a viewer that are related to viewing content, comprising:

> a processor communicating with memory of a viewer appliance;
> a reception mechanism located at a premises of a viewer for receiving a first user command, the reception mechanism determining whether the first user command is an automatic function that is automatically locally stored in memory;
> the processor ~~means for~~ performing a look-up when the first user command is not automatically ~~to determine whether the first user command is~~ locally stored to determine if the first user command is to be locally stored in the memory of the viewer appliance ~~at the premises of the viewer, remotely stored at a network location, or stored at both the premises of the viewer and in the network location~~;
> when the first user command is to be locally stored, the processor captures and locally stores the first user command and the processor executes the first user command at the viewer appliance;
> when the first user command is not to be locally stored, then the processor forwards the first command to a remote network location

> ~~a transfer mechanism located at the premises of the viewer for transferring the first user command;~~

~~a control mechanism that executes the first user command received by the reception mechanism to control aspects of the content being provided to the viewer; and~~

~~a storage mechanism located at the premises of the viewer that continues to store information related to the first user command after the first user command has been executed by the control mechanism~~.

24.   (Currently Amended) The system of claim 23, <u>further comprising a</u> ~~wherein the~~ control mechanism ~~comprises a first control mechanism located at the premises of the viewer~~ for executing the first user command.

25.   (Currently Amended) The system of claim 23, <u>further comprising a</u> ~~wherein the reception mechanism and the~~ transfer mechanism <u>communicating with the processor</u> ~~are included in a set top box~~.

26.   (Currently Amended) The system of claim 25, wherein the control mechanism is included in <u>a</u> [[the]] set top box.

27.   (Currently Amended) The system of claim 24, wherein when the first user command is not to be <u>locally</u> stored <u>at the premises of the viewer</u>, then <u>executing</u> ~~forwarding~~ the user command <u>at the viewer appliance</u> ~~to the network location~~.

28.   (Currently Amended) A method of capturing user commands from a viewer that are related to viewing content, comprising:

      receiving the user command at a viewer appliance at the premises of the user;

      <u>determining whether the user command is an automatic function that is automatically locally stored in memory of the viewer appliance;</u>

      <u>when the user command is not an automatic function that is locally stored, then performing a look-up to determine if local storage is required;</u>

      <u>when local storage is required, then capturing and locally storing the user command and executing the user command at the viewer appliance; and</u>

when the user command is not to be locally stored, then forwarding the command to a remote network location

~~upon receiving the user command, performing a look-up to determine whether the first user command is locally stored at the viewer appliance, remotely stored at a network location, or stored at both the viewer appliance and in the network location; and~~
~~forwarding the first user command from the viewer appliance when remote storage is determined~~.

29.   (Currently Amended) A method of capturing user commands from a viewer that are related to viewing content, comprising:

receiving <u>a</u> [[the]] user command at a viewer appliance at the premises of the viewer;

<u>determining whether the user command is locally executed at the viewer appliance;</u>

<u>when the user command is locally executed, then capturing and storing the user command in memory of the viewer appliance and executing the user command at the viewer appliance;</u>

<u>when the user command is not locally executed, then forwarding the user command to a remote network location for storage and execution</u>

~~upon receiving the user command, performing a look-up to determine whether the first user command is locally stored at the viewer appliance, remotely stored at a network location, or stored at both the viewer appliance and in the network location;~~

~~upon receiving the user command, determining whether to execute the user command at the viewer appliance and executing the user command at the viewer appliance when it is determined that the user command is to be executed at the viewer appliance; and~~

~~forwarding the first user command from the viewer appliance when it is determined not to execute the user command at the viewer appliance.~~

30.   (Cancel)

31.   (Cancel)

32.   (Currently Amended) A method of collecting subscriber commands related to viewing content, comprising:

receiving a first subscriber command having an application identifier corresponding to a particular application to which the first subscriber command is addressed;

determining whether the first subscriber command is an automatic function that is automatically locally stored in memory of a media device;

when the first subscriber command is not an automatic function that is locally stored, then performing a look-up to determine if the first subscriber command is to be locally stored in the media device;

when first subscriber command is to be locally stored, then capturing and locally storing the first subscriber command along with i) the application identifier, ii) an identification code corresponding to the first subscriber command, and iii) a time stamp that records a time of occurrence of the first subscriber command and locally executing the first subscriber command at the media device; and

when the first subscriber command is not to be locally stored, then forwarding the first subscriber command to a remote network location;

~~concurrently locally storing an event record at a media device, the event record comprising i) the application identifier, ii) an identification code corresponding to the first subscriber command, and iii) a time stamp that records a time of occurrence of the first subscriber command;~~

subsequently receiving a second subscriber command at the media device; and

concurrently forwarding the second subscriber command from the media device to a component remotely located from the media device.

33.   (Currently Amended) The method of claim 32, further comprising performing <u>the</u> [[a]] look-up to determine whether the <u>second</u> ~~first~~ subscriber command is to be locally stored at the media device~~, remotely stored at a network location, or stored at both the media device and in the network location~~.

34.   (Original) The method of claim 33, wherein when the first subscriber command is to be remotely stored at the network location, then further comprising forwarding the first subscriber command from the media device to the network location.

35.   (Original) The method of claim 33, wherein if the first subscriber command is not to be locally stored at the media device, then the processor forwards the second subscriber command from the device.

36.   (Original) The method of claim 32, wherein after expiration of a pre-determined period of time, then forwarding information related to the first subscriber command from the media device.

37.   (Currently Amended) The method of claim 32, further comprising:

         determining a result of the second subscriber command relative to a present context; and
         forwarding the result of the second subscriber command with the second subscriber command ~~that is concurrently forwarded from the media device~~.

38.   (Currently Amended) The method of claim [[32]] <u>37</u>, further comprising receiving a new video stream ~~relative to the present context~~ in response to forwarding the result of the second subscriber command.